Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 50/68-012 Effective October 1, 2000 **CLAIMS AS FILED - PART I OTHER THAN SMALL ENTITY** (Column 1) TYPE [SMALL ENTITY (Column 2) OR **TOTAL CLAIMS** RATE FEE RATE FEE BASIC FEE 355.00 BASIC FEE 710.00 NUMBER EXTRA FOR NUMBER FILED TOTAL CHARGEABLE CLAIMS X\$ 9= X\$18= minus 20= OR INDEPENDENT CLAIMS minus 3 = X80 =X40 =80 0 OR MULTIPLE DEPENDENT CLAIM PRESENT +270= +135= OR * If the difference in column 1 is less than zero, enter "0" in column 2 790-OR TOTAL **TOTAL OTHER THAN** CLAIMS AS AMENDED - PART II **SMALL ENTITY** OR **SMALL ENTITY** (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI. ADDI-NUMBER PRESENT REMAINING RATE TIONAL RATE TIONAL **PREVIOUSLY AFTER EXTRA AMENDMENT** FEE FEE PAID FOR **AMENDMENT** X\$18=Minus X\$ 9= Total OR Minus Independent X80= X40 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR BEST AVAILABLE COPY TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-NUMBER PRESENT REMAINING RATE TIONAL RATE TIONAL **PREVIOUSLY EXTRA AFTER** AMENDMENT **FEE** FEE PAID FOR AMENDMENT Minus X\$18≃ Total X\$ 9= OR Minus = Independent *** X80= X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER ပ REMAINING PRESENT TIONAL TIONAL RATE RATE ENT **PREVIOUSLY EXTRA AFTER FEE** PAID FOR **FEE** AMENDMENT MON Minus Total X\$ 9= X\$19-OR 竝 Minus Independent X40= X80 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT, FEE ADDIT, FEE TIT THE "HIGHEST NUMBER Previously Paid For TIN TITLS SPACE is less than 5, enter 5. The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.